

**Mark Twain Klondike Derby - 2005
Final Instructions**

A. STARTING TIMES -ALL COURSES - SATURDAY MORNING FEBRUARY 5 2005

9:00am	Avon, Bristol, Farmington and Unionville Units
9:30am	Plainville and West Hartford Units
10:00am	Hartford, Newington, Wethersfield and Rocky Hill Units
10:30am	All Webelos Units

B. FINISHING TIMES

Day Course

3:30pm	Saturday Finish Time for Day Course.
4:30pm	Scores announced, PARENT PICK-UP.

Overnight Course

3:30pm	Saturday afternoon, Stop Time - Stay at last station. If you complete all stations, still remain at your last station. <u>DO NOT</u> return to the Start/Finish line on the first day.
9:00am	Sunday morning -Start time.
12:00 NOON	Sunday Finish Time - Return to finish line prior to this time.
1:00pm	PARENT PICK-UP.

C. ADULT LEADERS

At least one adult leader from each participating troop is expected to arrive on site at 7:00am Saturday to serve as an adult leader at an assigned station. This leader must be at his assigned station at all times. Leaders with patrols on overnight courses will sleep out at their assigned station on Saturday night.

D. ADDITIONAL EQUIPMENT REQUIRED

1. Navigational equipment is recommended including compass and topographic map. Topo-photocopies will be provided. A Scout Handbook may be useful.
2. All patrols should bring eight (8) six foot lashing ropes, a blanket, triangular bandages and an emergency supply of cocoa or bullion with equipment required to heat water for it.
3. Day course patrols should have a tent, ground cloth and a sleeping bag.

E. ROSTERS AND REGISTRATION FEE

A pre-registration fee of \$30.00 is required. All units must submit a completed roster at registration time Saturday morning. Balance of registration fees are payable at this time either by check made out to CONNECTICUT RIVERS COUNCIL, B.S.A., or in cash with the exact change. Registration fee for boys and adults is \$5.00.

F. SNOW COVER

If there is insufficient snow to use sledges, patrols will be required to backpack all equipment including all water required for food and for extinguishing fires.

G. COURSE Notes

1. All units must stop for lunch by 1:30pm on Saturday. Lunch should be made at a station because this meal is judged.
 - A. Units unable to find the next station on their course card may stop at any station available - No loss of points for following this procedure.
 - B. If patrol cannot find a station, the patrol must still have lunch no later than 1:30 P..M. No points will be awarded in this situation.
 - C. No lunch by 1:30pm will result in loss of 5 points.
2. Do not put any wood on your fire that you are not prepared to completely burn.
3. It is the responsibility of the Patrol Leader to keep the course card dry and legible. Inability of finish judges to read card may result in loss of points or loss of hold time on course.
4. There may be BARBED WIRE fences on the course. Under no circumstances is any unit to cut the wire or ride their sledge over the fence. Units are advised to look for openings in the fence which will be marked and provided at appropriate places. ,
5. Under no circumstances is a unit to proceed across any frozen pond, swamp or large body of water.
6. All buildings and facilities are OFF LIMITS. No camping is permitted in established campsites.

H. PATROLS REQUIRING HELP

No patrol is to proceed if any member is **WET, COLD or TIRED**. Patrol Leaders are advised to check in at the nearest station with the Mayor of the Town and obtain assistance. The time required for emergency assistance will not be counted in total course time.

Units stopping for other reasons, such as sledge repacking, will do so on their own time.

I. AWARDS

Medals will be awarded on the overnight courses based upon the number of patrols registered in each event. Patrols must finish the course in order to qualify for medals.

9 patrols registered - 1st, 2nd, 3rd.

6 patrols registered - 1st, 2nd], 3rd

3 patrols or less - 1st only.

J. DECISION TO PARTICIPATE

Derby officials will maintain close watch on all environmental conditions and reserve the right to either cancel or postpone the Derby at anytime. The final responsibility for participating in the Derby rest with each individual Unit Leader, who best knows the ability of their individual patrols. Any leader electing to withdraw a patrol after registration at the Start Line **MUST** immediately notify Derby Officials at the headquarters area of his decision. Further, under absolutely no circumstances may a patrol that has withdrawn from the competition leave the derby site prior to notifying derby officials

at the headquarters area. If you have any questions regarding the Klondike Derby, please contact Bill Simonds (673-2493 or bsimonds@comcast.net).

KLONDIKE DERBY RULES 05

The Klondike Derby is a winter competition in which the patrols are judged on their winter camping skills, their outdoor ability and their basic scouting skills. There are no events in which a patrol can score gold nuggets (points) on the basis of chance or pure luck. Final patrol scores are based on total elapsed course time a patrol requires to reach five (5) Klondike towns (stations), and the total number of nuggets awarded to the patrol by the mayor of each town for the skills demonstrated.

Two events (an Overnight and a Day course) will be held this year to make the Klondike Derby a challenging event for all troops. There will be no sledge weight requirement, and sledges will not be weighed. Each participating troop must provide at least two adult leaders who will be registered on-site for the full duration of the activities of the troop.

OVERNIGHT COURSE

A. The Overnight course is for patrols experienced in map, compass and winter camping skills. The course for this event requires two days for completion. In order to participate in this event, a bonafide sledge is required.

B. All participating patrols must have a minimum of four (4) scouts. Patrols need not be natural, but no ringers please.

C. First, second and third place patrol ribbons will be awarded to winning patrols. In addition, each scout in a winning patrol who completes the course will receive a District Medal to wear on his uniform.

D. Patrols in overnight courses are required to prepare hot substantial meals for Saturday lunch and supper, and Sunday breakfast and lunch. Meals may be cooked on stoves, but a wood fire to warm and dry patrol members is also required. If gasoline stoves are used, the judge must be notified before their use.

E. Saturday lunch will be judged. All patrols must have a hot beverage and a hot one-pot meal started before 1:30 in the afternoon. Patrols not finding their designated station can cook this meal at any station for full credit. Those unable to find any station should prepare their lunch on the trail. All other patrols should cook at their designated station following completion of their station event. It is the patrol leader's responsibility to check with the station mayor so that time required for lunch will not be included in the Patrol's total elapsed time. Patrols are required to take one hour for lunch. A patrol may not leave earlier. Patrols taking more than one hour will not be penalized but the additional time will count as part of their total elapsed course time for the derby.

F. At 3:30pm on the first day (Saturday afternoon), patrols will be held at a station. Their course time will be logged, and they will be required to set up camp for the night. It is the responsibility of the patrol leader to inform the mayor of the station that he is stopping for the night so that his Time-In can be recorded. Patrols without recorded start and stop times may be disqualified. Patrols making it to all of their stations on the first day must check in and stay at their last station. (Patrols will not be allowed to return to the start line on Saturday except in the case of an emergency.)

G. Patrols will be judged on their evening campsite by the mayor of the station. Judging will be on the following items:

1. Adequacy of meals (2): Hot substantial one-pot meal and hot beverage required for both meals.

2. Adequacy of ground cover: Use of a waterproof ground cover even under floored tents is required.
3. Use of adequate insulation between sleeping bag and ground such as foam pad.
4. Availability of rain gear, spare dry socks, long johns, pants and shirt.
5. Use of adequate sleeping bag or sleeping bag and blanket combination.
6. Good patrol organization is evident. Well organized in the morning, campsite clean and patrol ready to leave with minimum fireplace residue and without requiring multiple inspections by Mayor.
7. Evidence of gentlemanly like conduct and good patrol leadership at all times.

H. Patrols will be started at 9:00am on Sunday for the second day of the event. Patrols must have their Time-out recorded by the mayor of their overnight station. No patrol may leave their overnight station prior to having a hot substantial breakfast and prior to receiving the mayor's approval. Approval to leave will only be given after the campsite is returned to its original state, i.e. it should be impossible to tell that the site was used for camping.

I. Patrols must complete the course by 12 noon on Sunday. If a patrol has not completed all the stations by that time, it is the responsibility of the patrol leader to return his patrol to the start line prior to 12 noon. NOTE: *Depending on snow conditions and the length of the course, course time can vary. Therefore, not completing the course by noon does not necessarily mean that a patrol is not still in the competition.* Patrols finishing late will incur a scoring penalty.

J. To qualify for awards, patrols must do the following:

1. Check-in at the finish line with the judges and have Check-In Time, Total Elapsed Time and Gold Nugget Count recorded.
2. The patrol leader must present the score sheet in good condition to the finish line judge. Patrols that have lost their score sheet or otherwise have defaced their score sheet may lose points.
3. Patrols must have the proper number of gold nuggets. Patrols which present too many or too few nuggets may lose points.

K. After check-in at the finish line, patrols are required to move to the designated area and prepare a hot lunch. All scoring should be completed by 12:30pm Parent pick-up should commence at 1:00pm Patrols remaining in the immediate area of the finish line after they have checked in only cause confusion and will be subject to disqualification.

L. Any patrol encountering difficulty is strongly encouraged to seek assistance from derby officials, mayors or personnel at the start line. There is no penalty for seeking help when in trouble. A patrol in difficulty which elects not to seek aid runs the risk of being disqualified as well as being in deep personal jeopardy.

M. Patrols discovering that they have received incorrect course directions are instructed to return to the start line for a restart. There will be no penalty.

N. Under no condition should a patrol proceed if any member of the patrol is cold, wet or tired. Check in immediately at the nearest station and obtain aid.

O. In the event of difficulty between stations, patrol leaders are instructed to keep the patrol together with the sledge. Two scouts, never one in this situation are then to be sent for help.

DAY COURSE

A. The Day Course is a shorter, one-day event. Patrols should elect to run this course if they cannot camp overnight, do not have a sledge, or have less experienced boys that have done little winter camping. It is hoped that most troops will have sledges, however, those unable to construct them can use toboggans, sleds, or any other substitute that will serve the purpose.

B. All patrols participating must have a minimum of four (4) scouts. Patrols need not be natural, but no ringers please.

C. First, second and third place patrol ribbons will be awarded to winning patrols.

D. Patrols are required to prepare a hot, substantial one-pot meal and a hot beverage for lunch. E. The following Overnight Course items apply to the Day Course event:

Item E, Item J, Items L through O.

F. The Day Course event will conclude at 3:30pm on Saturday. It is the responsibility of the patrol to return to the start line by this time even if it has not reached all five (5) of its stations. Rules pertaining to check-in requirements are outlined in Item J of the Overnight Course Rules.

G. After check-in at the finish line, patrols are required to move to the pick-up area and wait for the results of the scoring. All scoring should be complete by 4:00pm and parent pick-up should commence at 4:30pm Patrols remaining in the immediate area of the finish line after they have checked in only cause confusion and will be subject to disqualification.

If these rules are followed, this year's Klondike Derby should be greater fun for all with less delay at critical times and with greater safety for all units.